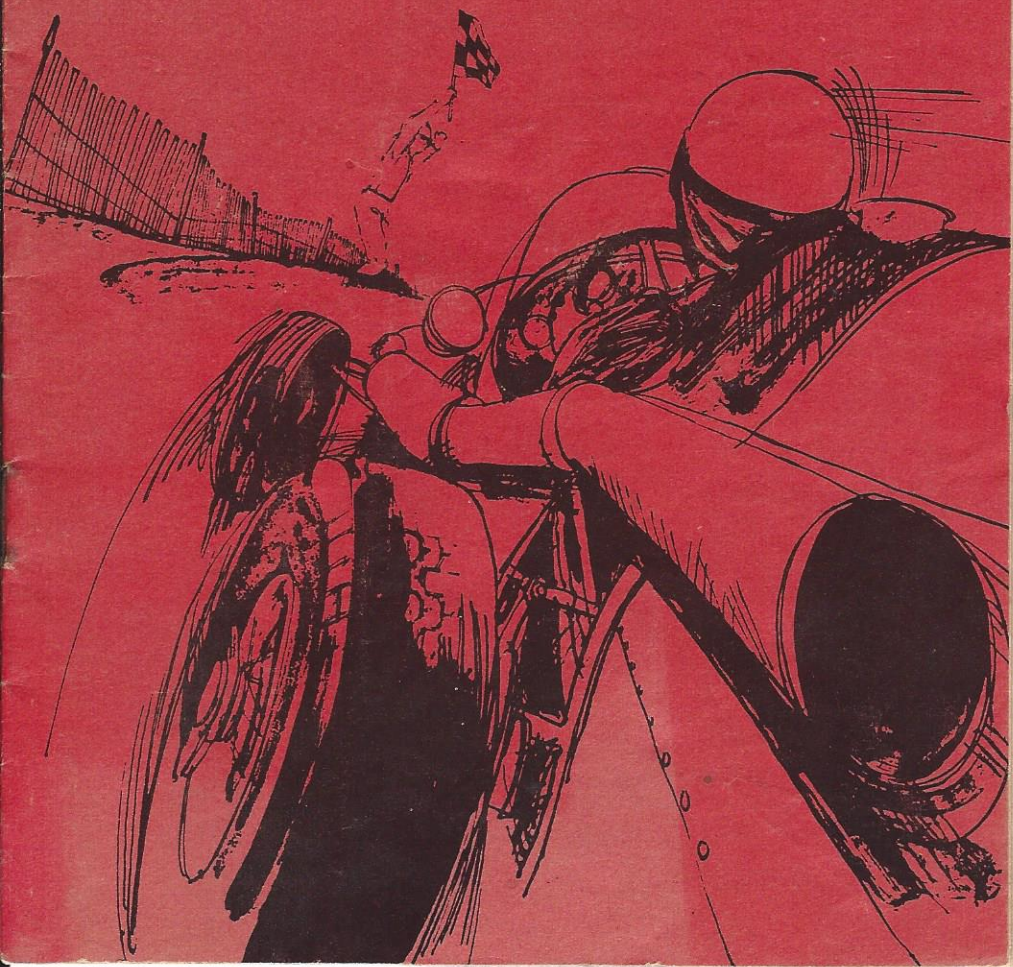


# STROMBECKER

## Road Racing Manual

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STROMBECKER  
corporation

Welcome to  
Strombecker Road Racing!

With your ownership of this Strombecker Road Racing Set you become a participant in America's fastest growing sport. And, you're doing it correctly because you now own top-quality equipment designed for years of service.

Since the very beginning of Model Road Racing, Strombecker has led the way as the unquestioned leader. Every minute detail from the car body and driver to wheels as well as all accessories, is planned to give you the maximum in racing realism. When you "drive" your Strombecker car on Strombecker equipment you experience all the thrills of competing on a famous racing course.

Strombecker has made many changes since introducing the first racing set in the U.S. in 1959. However, all Strombecker road racing accessories -- tracks, power packs, controllers, cars -- are interchangeable with any Strombecker set previously manufactured. In other words, you can continue to add to your Strombecker set and you are never "out of date."

Strombecker is an innovator and as such is constantly striving to give you the highest quality product attainable. Research, development and stringent production standards set the pace of the field. Our continuing quest for quality will insure your receiving the very best in Model Road Racing equipment.

We wish you good racing!

Very truly yours,

STROMBECKER CORPORATION

*Bill Barnett*

Bill Barnett

# INDEX

## SECTION 1 / Trouble-Shooting Techniques

Power Pack Check.....	2
Checking Car Operation.....	3
Terminal Track Test.....	5
Controller Test.....	5
Track Test.....	6

## SECTION 2 / Maintenance

Pick-Up Braids .....	7
General Lubrication .....	7
Track Maintenance .....	8

## SECTION 3 / General Information

Important Tips .....	9
Track Accessories .....	10-11
Home Set Cars.....	12
Authorized Service Stations.....	13-14

### INTRODUCTION

All of the components in your Strombecker Racing Set have been designed and engineered for rugged and reliable performance and are subjected to the most stringent quality control and manufacturing procedures. Under normal use the set will give long and trouble-free service with a minimum amount of maintenance. In the event that a malfunction develops in one of the components, this Road Racing Manual will aid the set owner in pinpointing and correcting the source of trouble. The manual is divided into two main sections — one section for Trouble-Shooting Procedures — and the other for Preventative Maintenance.

All information necessary to hook up and operate the set is contained in the instruction sheet. If, after following the instructions, the set fails to operate, we suggest carefully re-checking to make sure that the instructions have been faithfully followed; if the set still fails to operate, use the trouble-shooting section of this manual to determine the exact cause of trouble.

During normal operation of the set, periodically follow the simple preventative maintenance information which is outlined in Section II.

SECTION

1

**Trouble-Shooting Techniques**

If the set fails to operate satisfactorily after all set-up instructions have been carefully followed and re-checked, perform the step-by-step procedures outlined in this section to determine the exact cause of trouble.

If it is determined that an item in the set is not operating properly, send the defective item together with a letter of explanation to the address given below. **Do not return the entire set!**

Return Goods Department  
Strombecker Corporation  
4646 West Lake Street  
Chicago, Illinois 60644

**Power Pack Check**

Check the following points in the order given to determine if the power pack is operating satisfactorily.

1. Is power pack plugged in?
2. Is power pack switch on?
3. Is the electrical outlet to which the power pack is connected a live outlet? (This can be checked by plugging in a lamp or other appliance to be certain that the outlet is supplying power.)
4. If cable is equipped with protective fuse, open fuse holder and check fuse for burn-out; replace if necessary.

If all the above answers are yes, then a check for power output from the pack is necessary. Follow this simple step-by-step procedure:

- a. Unplug power pack cable from terminal track.
- b. Momentarily, short the power pack terminals by placing screwdriver against both of them at the same time. Look for sparks. (Figure 1A)

- c. Sparks indicate that the power pack is functioning and steps d through f are not necessary.

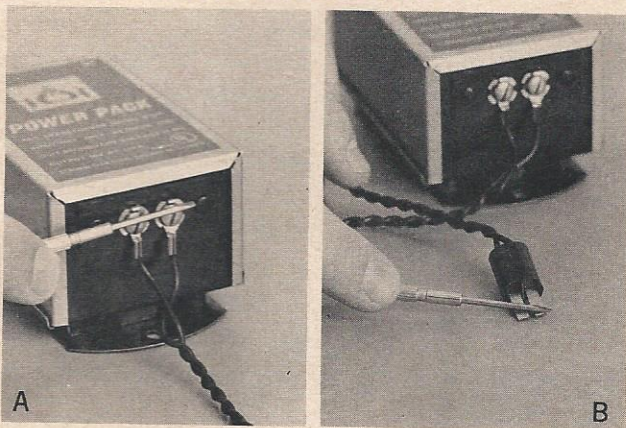


Figure No. 1

- d. If sparks do not occur, remove the power pack cable from the pack, turn the pack off allowing two minutes for the circuit breaker to reset.
- e. Turn power pack on and test again. If no sparks occur pack is defective.
- f. If sparks occur re-connect power pack cable making certain that the forked terminals do not touch each other.
- g. Short the contact blades on the plug end of the cable together again looking for sparks. (Figure 1B).
- h. If sparks occur, cable is good. No sparks indicate a defective cable.

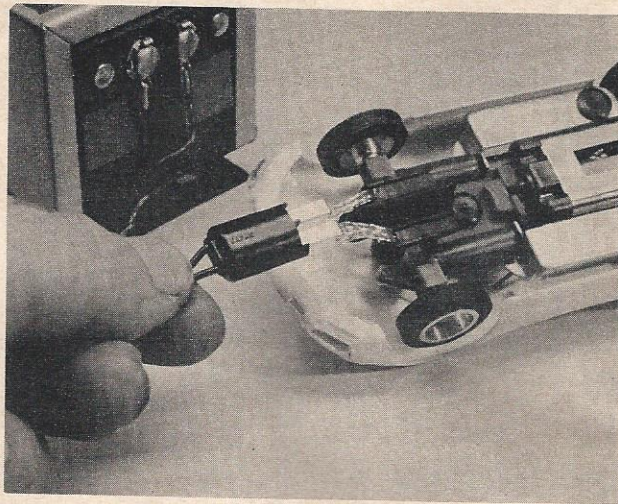
If it is determined that power is available at the plug end of the power supply cable, then the next test is to determine if the cars will operate when power is applied directly to the pick up braid. First, examine each car to make sure that there is no binding in the gear mesh and that the rear wheels and motor rotate freely.

Now apply power to the pick up braids with the

## Checking Car Operation

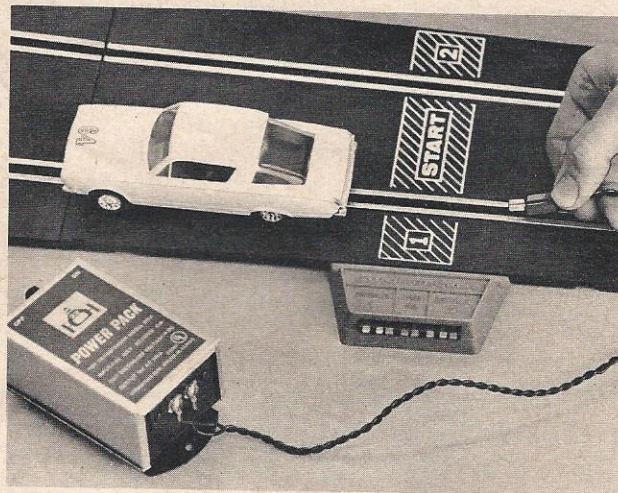
power supply cable plug as shown (Figure 2). Make sure that the power supply is on. The motor should

Figure 2



operate and the rear wheels should rotate at high speed. If car does not operate check the connection of the wires from the motor to the pick up braid to assure that there is good connection and try testing again. If car still fails to operate, then the motor is defective and must be replaced.

Figure 3



If car operates properly, set it on the track (Figure 3) and touch the plug of the power supply cable to the track rails as shown. The car should immediately jump ahead indicating that power is being

transmitted through the rails to the pick up braid. If the car does not jump ahead adjust the braid as shown in Section II of this manual and try the test over again. Make sure that the pick up braid has not collected a lot of dust which may insulate it from the track.

If all tests up to this point have checked out, but set still fails to operate, the trouble may be in the terminal track section. To determine this, make the following simple test:

Plug the power cable into the terminal track and place the cars on the lanes. Using a screwdriver, short the two terminals which are closest to each other in the grouping of three contacts for each controller (Figure 4). Cars should jump ahead at

## Terminal Track Test

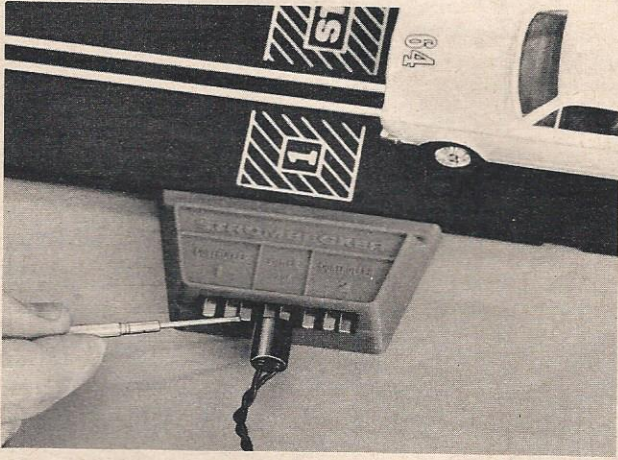


Figure 4

full speed. If they do not, turn the terminal track over and check to make sure that there are no loose connections leading from the terminal track into the track rails. Also check to be certain that cable plug is clean and making good electrical contact with terminal track contact fingers. Clean plug contacts, if necessary, with fine sandpaper or pencil eraser.

If the cars operated when the terminal track connections were shorted together in the terminal track test but do not operate when the controllers

## Controller Test

are plugged in to the terminal track, the controller may be defective or there may be a poor connection between the controller plug and terminal track. This can be verified by reversing the controllers to see if one controller is consistently defective. Also clean controller plug contacts with fine sandpaper or pencil eraser to assure good electrical contact.

## Track Test

If all tests which have been performed up to this point have yielded positive results but the car still fails to operate on one specific track section, this is an indication that the track sections are not making good electrical contact as they are plugged together.

First, make sure that the track sections have not become separated and that all track locking pins are in place. The entire track circuit must be clean and free of dust and dirt. If this does not solve the problem, operate the car and let it come to rest on the dead track section, then remove this section of track from the layout. Very carefully bend the rail contact tabs on the female portion of the mating tracks to assure that when the track is plugged back into the layout there is a good metal to metal contact between the rails (Figure 5). This will

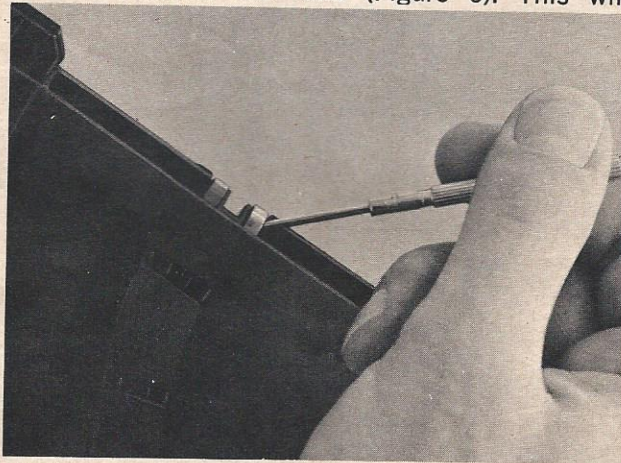


Figure 5

eliminate any dead tracks which are present in the layout. Then check to see if all track locking pins are in place.



SOME SIMPLE PREVENTIVE MAINTENANCE PROCEDURES ARE OUTLINED IN THIS SECTION WHICH WILL ASSURE TOP OPERATING PERFORMANCE FROM ALL COMPONENTS IN THE SET. NORMALLY, AS YOU USE YOUR SET AND BECOME FAMILIAR WITH THE OPERATION OF THE CARS, CONTROLLER, ETC., THESE PROCEDURES WILL BECOME SECOND NATURE AND YOU WILL FIND YOURSELF PERFORMING SOME OF THESE PROCEDURES AUTOMATICALLY.

The pick up braids are very important since they transmit the power from the track to the motor. They take a lot of punishment and are subjected to much abuse; therefore, it will be necessary to periodically check the braids to be certain that they are making good contact with the track rails



and that they are not dirty or worn to the extent that they cannot function properly. Always make sure that the pick up braids are clean, properly shaped (Figure 6) and performing satisfactorily before

starting a race. The braids may be cleaned with naphtha or other similar cleaning fluid. Generally speaking, it will become obvious when the braids need replacement. The simplicity of the installation is self-explanatory when examining the pick up.

Occasional lubrication of bearing surfaces is necessary to maintain top performance; however, it should be noted that over-lubrication is just as harmful as under-lubrication since excessive oil attracts lint and dirt. A small amount of light grease should be applied to the front and rear axle bearings as well as to the crown and pinion gears. A very small amount of oil — 1 drop — should be applied to the armature shaft bearings at each end of the motor. We recommend Strombecker oiler as an excellent accessory for this purpose. This is all the lubrication that will be necessary and if done properly will greatly improve the performance of the car.

## SECTION

# 2

## Maintenance

### Pick-up Braids

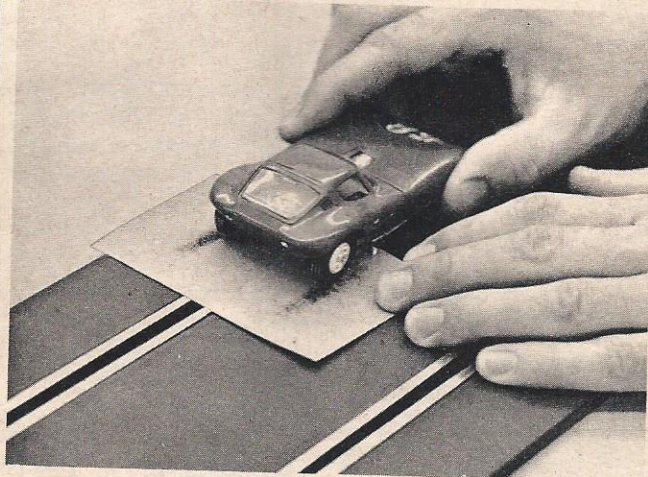
Figure 6

### General Lubrication

## Tires

The performance of any car is greatly dependent upon the ability of the tires to maintain good contact with the track surface and grip the track positively around turns to prevent spin-outs. The condition of the tires should be checked periodically to see that they are not excessively worn or dirty. Tires should be replaced when excessive wear is noticed. To obtain best performance from your cars the rear tires may be sanded slightly. Sanding the tires is accomplished as shown (Figure 7). Place the car on the track with the rear tires raised over

Figure 7



a piece of medium grade sandpaper. Operate the controller so the rear tires rotate at high speed. It is not necessary to remove a lot of material from the tires — just lightly set the rotating tires down on the sandpaper. **Caution:** Do not “stall” the motor while sanding the tires.

## Track Maintenance

Do not take your track surface for granted. It does require care just like any other component in the set to assure top performance. Before starting a race make sure that the track surface is wiped clean and that the track rails are clean and bright. If necessary, use a cleaning fluid to assure that the surface is free of all grease and dirt. **Do not** use a cleaning solvent which “attacks” plastic material. Before using any solvent on the track surface test it by applying a small amount to the under side of a track section. Also make sure that no foreign objects have become lodged in the slot which will interfere with the normal performance of the cars.

## SECTION 3 General Information

# 3

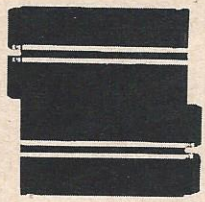
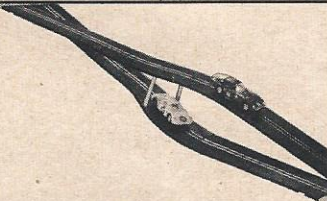

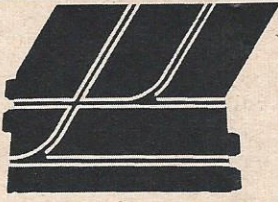


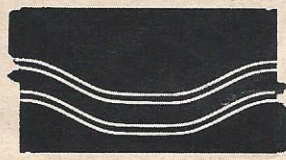
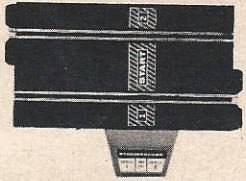

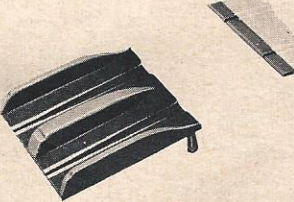
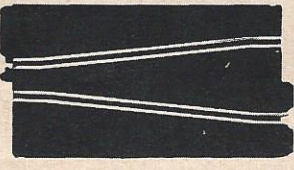

### Important Tips

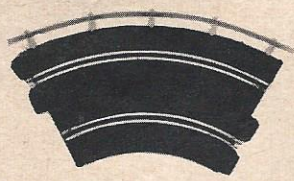
**THE FOLLOWING INFORMATION IS PRESENTED IN GENERAL FORM TO PROVIDE OPERATING GUIDE LINES FOR THE BEST USE AND PERFORMANCE OF YOUR ROAD RACING SET:**

- Never operate your road racing set with only one crossover track section or one over and under crossover section in the layout. Lane changing tracks must always be operated in pairs to assure that the car will return to its original lane before it makes one complete circuit. A layout with only one crossover will not function properly and may result in damage to the power pack.
- When placing a mechanical lap counter into your layout make sure the cars run in the proper direction for operating the lap counter. This direction is clearly indicated by an arrow on the lap counter track and the cars should always run through the lap counter in that direction. If a car is made to run backwards through the lap counter, possible damage to the lap counter actuating spring may result.
- In the event that the two cars in your racing set run in opposite directions from each other, this can be easily corrected by simply reversing the wires which connect from the motor to the pick-up braid. Simply remove the two wires from the pick-up, reverse, and re-insert.
- Always make sure that the motor wires are inserted tightly into the pick-up to insure good electrical contact with the pick-up braid. A loose connection at this point will cause erratic operation of the car.
- An overheated controller can be caused by tight gear mesh in your chassis, tires rubbing on the body shell, binding in the rear axle bearings, accumulation of dirt, or any other condition which tends to put an excessive load on the motor. During normal operation the controllers will become warm, but should never get so hot that they become uncomfortable or begin to smoke. If this occurs be sure to examine your car for all the points suggested above before suspecting a defective controller. Also, make sure that the car which you are operating on this track is rated for home set use, and is not a high current "competition" type car.
- Never lay metallic objects on the track or allow foreign objects to become lodged in the slot.
- Never attempt to operate competition type racing cars on your home racing set unless the set is equipped with competition type controllers and power supply. Failure to observe this caution may result in damage to your set.
- For improved traction a small amount of "oil of wintergreen" can be applied to the rear tires. This may be purchased at any drug store for a very nominal cost.
- The chassis is mounted to the body shell with friction fit plastic push fasteners. The chassis may be removed easily from the body by simply prying out the fasteners gently with a screwdriver, pocket knife, or other thin bladed tool.
- When your set is not in use make sure that the power pack line cord is disconnected from the wall outlet as a precautionary measure against possible damage.

# Track Accessories 1/32 Scale

Make your set more interesting and more challenging. Use these accessories to modify your layout. Buy them at your favorite hobby dealer. Retail prices are indicated with each item.

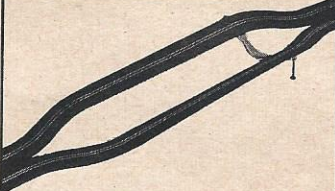
 <p>No. 9201—1/2 Straight Track...\$2.00 Pr.</p>	 <p>No. 9220—Over and Under Track with Lane Changers.....\$7.00 Set</p>
 <p>No. 9202—1/2 Curved Track....\$2.00 Pr.</p>	 <p>No. 9230—LeMans Start Track...\$3.00 Ea.</p>
 <p>No. 9203—30° Add-on Track...\$2.50 Pr.</p>	 <p>No. 9250—Chicane Obstacle Track .....\$2.00 Ea.</p>
 <p>No. 9200—Single File Straight Track.....\$1.50 Ea.</p>	 <p>No. 9265—Starting Track with Plug-in Terminals...\$3.00 Ea.</p>
 <p>No. 9205—Single File Curved Track with Fence...\$2.00 Ea.</p>	 <p>No. 9292—Jump Track with Pond \$4.00 Ea.</p>
 <p>No. 9210—Converging Track....\$4.00 Pr.</p>	 <p>No. 9298—Hump Track with Bridge .....\$3.00 Ea.</p>



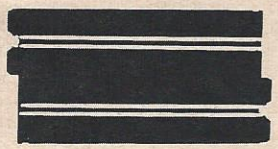
No. 9320—Curved Track with Fence .....\$2.50 Set of 2.



No. 9215—Modular Overpass Supports ..\$2.00 Set—48 Pcs.



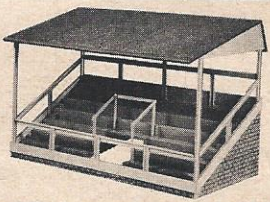
No. 9715—Monza Split Track .....\$9.00 Set.



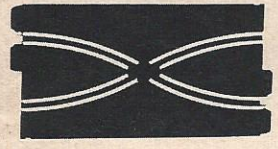
No. 9350—Straight Track ..\$2.00 Set of 2



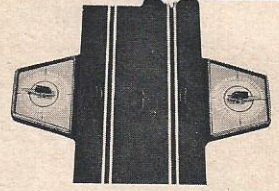
No. 9145—Assorted Track Figures .....\$1.00 Set of 10



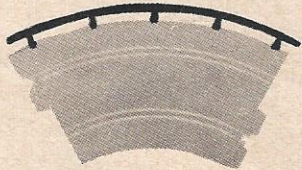
No. 9399—Grandstand Kit.....\$4.00 Ea.



No. 9388—Lane Changing Track \$4.00 Pr.



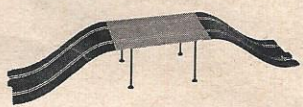
No. 9725—Mechanical Lap Counter .....\$4.00 Ea.



No. 9125—Fence Sections .....\$ .30 Ea.



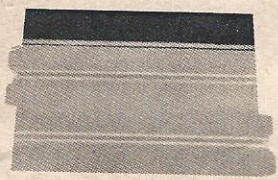
No. 9305—Home Set Controller .....\$3.00 Ea.



No. 9255—Hill Climb.....\$3.00 Set



No. 9170—Overhead Track Lights .....\$2.00 Pr.



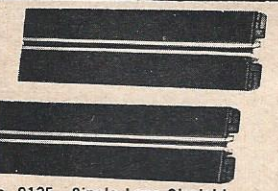
No. 9180—Straight Road Shoulder .....\$ .50 Ea.



No. 9720—Monza Curved Wall .....\$9.00 Set



No. 9705—Power Pack.\$9.00 Ea.

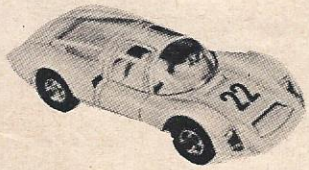


No. 9135—Single Lane Straight Track (Extends Monza Split) .....\$1.50 Pr.

**Service Accessories**

No.	Item	Each Retail	Inner Pack	Master Pack	Wt. lbs.
9035	Pick-up Wires (4)	\$.39	1 dz.	6 dz.	4
9046	Pick-up	.49	1 dz.	6 dz.	4
9081	Steel Gear Assortment	.98	½ dz.	3 dz.	4
9090	12 Volt Wasp Motor, w/pick-up (Tin-Can type)	2.50	½ dz.	3 dz.	5
9091	12 Volt Printed Circuit Motor	2.50	½ dz.	3 dz.	5
9093	Working Headlights(2)	.98	½ dz.	3 dz.	2

PORSCHE CARRERA 6



No. 9500—1/32 scale.....\$5.00  
No. 6406—1/24 scale.....\$7.00

FERRARI P-2



No. 9575—1/32 scale.....\$5.00  
No. 6404—1/24 scale.....\$7.00

1/32 and  
1/24 Scale  
Home Set  
Cars

For best results  
use 1/32 scale cars  
on 1/32 track and  
1/24 scale cars  
on 1/24 tracks

FORD J



No. 9525—1/32 scale.....\$5.00  
No. 6405—1/24 scale.....\$7.00

LOTUS 30



No. 9585—1/32 scale.....\$5.00  
No. 6401—1/24 scale.....\$7.00

1/24 SCALE

ACCESSORIES



CURVED TRACK  
& FENCE SET (2)  
No. 6302 \$3.50 pair

McLAREN MARK II



No. 9545—1/32 scale.....\$5.00

CHEETAH



No. 9590—1/32 scale.....\$5.00  
No. 6402—1/24 scale.....\$7.00



STRAIGHT  
TRACK SET (2)  
No. 6301 \$3.00 pair

AMERICAN  
GT COUPE



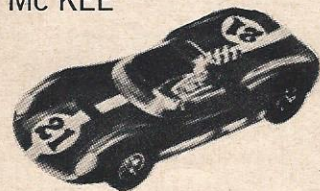
No. 9535—1/32 scale.....\$5.00

AMERICAN  
ROADSTER



No. 9595—1/32 scale.....\$5.00  
No. 6403—1/24 scale.....\$7.50

Mc KEE



No. 9570—1/32 scale.....\$5.00

DINO FERRARI



No. 9600—1/32 scale.....\$5.00



MONZA WALL  
No. 6304 \$9.00 set

# Authorized Strombecker Service Stations

## ALABAMA

**Birmingham**  
Spivey Hobby & Toy  
1305 Tuscaloosa Ave.

## ARIZONA

**Phoenix**  
Flori's Hobby Haven  
1618 E. Thomas

## CALIFORNIA

**Bakersfield**  
Riverview Hobby Shop  
215 Roberts Lane

**Bellflower**  
Earle's Hobby & Camera Center  
17439 South Bellflower Blvd.

**Fresno**  
Arthur's Toy Shop  
3033 Blackstone

**Inglewood**  
Western States Service Center  
1313 No. La Brea Ave.

**Los Angeles**  
Bell Services  
1247 West Florence  
Bernie's Hobby Center  
7560 Melrose Ave.  
Natick Store  
209 West 4th St.

**Pasadena**  
Macabob Toys Co.  
2980 E. Colorado Blvd.

**Reseda**  
Alro Hobby  
19314-16-18 Vanouer St.

**Rowland Heights**  
Hobby Lobby  
18402 Fifth Ave.

**San Jose**  
Marstan Crafts & Hobbies  
1319 Santa Monica Blvd.

## COLORADO

**Denver**  
Downtown Hobbies  
1514 California Street

## CONNECTICUT

**Manchester**  
Manchester Hobby Inc.  
403 Center Street

**Middletown**  
Amato's  
420 Main Street

**New Britain**  
Amato's  
220 Main Street

## DELAWARE

**Wilmington**  
Hobby-Art, Inc.  
4713 Kirkwood Hwy.

## FLORIDA

**Miami**  
Aljo Hobbies  
Cutler Ridge Shopping Center  
Toby's Toyland Inc.  
14259 N.W. 7th Ave.

## GEORGIA

**Forest Park**  
Buddy's Toy & Sporting Store  
4907 Jonesboro Rd.

## IDAHO

**Boise**  
Knight's Hobby Shop  
1500 N. Garden Ave.

## ILLINOIS

**Chicago**  
American Toy Dist.  
11362 S. Michigan  
Brewer's Hobbyland  
7650 Irving Park Rd.  
Clear-Ridge Hdwe.  
6122 W. 63rd St.  
Gross Radio & Electric Shop  
6767 Stony Island Ave.  
Hobbymodels, Inc.  
2358 W. Devon Ave.  
Hobby Service & Supply  
6 E. Randolph St.  
Pilot Paint & Varnish Co.  
Pilot Model Shop  
5450 Belmont Ave.  
Rich's Hobbyville  
3838 N. Cicero Ave.  
"Stu" De Jong & Son  
34 E. 112th Place  
Weitz TV & Hobby  
2609 West North Ave.  
Zenith Hobby Shop  
6021 Irving Park Rd.

**Cicero**  
Airplane Model & Hobby Shop  
6129 Cermak Rd.

**Glenview**  
N.A. Klipper Co.  
1314 Waukegan Rd.

**Highland Park**  
Cycle & Hobby Shop  
486 Central Ave.

**Hoffman Estates**  
Twinbrook V & S Hardware  
Plaza Shopping Center

**Joliet**  
Walt's Hobby & Model Shop  
32 W. Clinton St.

**La Grange**  
La Grange Hobby Center  
11 West Calendar

**Moline**  
The Train Shop  
606-4th Ave.

**Round Lake**  
Avon Hardware & Sports  
916 West Rollins Road

**Rushville**  
Rushville Hardware Co.  
South Side of Square

## INDIANA

**Fort Wayne**  
Hobby Town  
3430 North Anthony Blvd.

**Indianapolis**  
Hobby Craft Shop  
3741 Hillside Ave.

**Kokomo**  
Toy Mart  
2925 South Washington St.

## IOWA

**Fort Dodge**  
Hobby Craft Shop  
25 South 12 Street

**Waterloo**  
D & W Little Train Shop  
1025 Williston

## MARYLAND

**Severna Park**  
Severna Park Model Raceways  
81 Annapolis Blvd.

13 (Continued  
back page)

**MASSACHUSETTS**

**Fitchburg**  
Fitts Photo & Hobby Shop  
510 Main St.

**Northampton**  
J. L. Childs & Son  
25 State Street

**Newtonville**  
Bob's of Newton, Inc.  
14 Austin St.

**MICHIGAN**

**Benton Harbor**  
Twin City Hobby Shop  
585 W. Main St.

**Detroit**  
Bob's Bicycles & Hobbies  
15417 Beech Daly

**Grand Rapids**  
C. A. Meyers Hobbyhouse  
227 S. Division Ave.

**Highland Park**  
Fromm's Hardware  
13975 Woodward Ave.

**Muskegon**  
Karel's Toys & Hobbies  
936-40 Pine St.

**MINNESOTA**

**Minneapolis**  
Paul Hein, Jr.  
3027-17th South  
Hobby Craft House  
6238 Lyndale South  
Jerry's Toys & Hobbies  
St. Anthony Village  
Shopping Center

**Moorhead**  
Little Giant Hobby-Craft  
412 Main St.

**St. Paul**  
Jos. A. Kush Co.  
865 Front Ave.

**MISSOURI**

**Crestwood**  
The Hob-Bee Hive  
9705 Watson Rd.

**NEBRASKA**

**Scottsbluff**  
Toy Castle  
1814 Broadway

**NEVADA**

**Greenbrook**  
Tiny Tots Inc.  
U.S. Route 22

**Hazlet**  
Instant Speedway  
Airport Plaza Shopping Center

**Las Vegas**  
Little Podner Children's Store  
3131-A South Highland

**No. Plainfield**  
A. Edelheit  
240-Carol Rd.

**Vineland**  
Wyckoff's Raceway  
62 Landis Ave.

**NEW YORK**

**Albany**  
Hobby Town  
228 Central Ave.

**Centereach**  
Fletcher's Hobby House  
2588 Middle Country Rd.

**Jackson Heights**  
Alice Stamp-Coin & Hobby Shop  
7416 Roosevelt Ave.

**Syracuse**  
Model Railroad and  
Hobby Center, Inc.  
210 East Fayette St.

**Utica**  
A & J Hobby House  
19 Auburn Ave.

**OHIO**

**Bryan**  
Carroll-Ames Company  
222 West High Street

**Canton**  
Schrock's Hobbies & Raceways  
2915 W. Tuscarawas St.

**Cincinnati**  
Cincinnati Slot Racing Center  
3154 Madison Rd.

**Cleveland**  
Hobby House Inc.  
800 Huron Rd.

**Columbus**  
Nwarb's Hobby House  
1889 Sullivant Ave.

**Dover**  
Snyder Bicycle & Hobby Shop  
320-330 N. Tusc.

**Lima**  
The American Feed &  
Hardware Store  
1101 N. Cole St.

**Lorain**  
Clearview Hobby & Gift Shop  
4113 Elyria Ave.

**Lyndhurst**  
Lenny's Radio, TV & Hobby Corp.  
5367 Mayfield Rd.

**Ravenna**  
Jack & Jill Shoppe  
232 W. Main

**Sandusky**  
The Craft Shop  
601 Reese St.

**Tiffin**  
Bollinger's Hobby Shop  
120 S. Washington St.

**Warren**  
Trumbull Camera & Hobby Shop  
Trumbull Plaza

**Youngstown**  
Amer's Hobby Shop  
6010 Market St.  
Boardman Hobby Center  
7411 Market Street

**PENNSYLVANIA**

**Brentwood**  
Trainorama, Inc.  
3401 Saw Mill Run Blvd.

**Danville**  
Bills' Hobby Shop  
283 Mill Street

**McKeesport**  
Oddo's Hobby Center  
422 Fifth Ave.

**Nazareth**  
Train Land U.S.A.  
105 Belvidere St.

**New Kensington**  
T & C Hobby House  
724-5th Ave.

**Philadelphia**  
Hill Cycl<sup>®</sup> Shop  
8135 Germantown Ave.

**SOUTH CAROLINA**

**Clover**  
Clover Repair Service  
209 Knox Street

**SOUTH DAKOTA**

**Rapid City**  
Toy Hobby Center  
522 St. Joe St.

**Sioux Falls**  
Universal Hobby Shop  
222 South Main Ave.

**TEXAS**

**Houston**  
G & G Model Shop  
2522 Times Blvd.  
Hobbies Unlimited  
8727 Katy Road

**UTAH**

**Salt Lake City**  
Skip's Hobby House & Marina  
4705 Hofladay Blvd.

**VIRGINIA**

**Hampton**  
Hampton Hobby House, Inc.  
1125 North King Street

**WASHINGTON**

**Yakima**  
Clover-Leaf Arts-Crafts-Hobbies  
105 North 3rd St.

**WEST VIRGINIA**

**Huntington**  
Phillip's Trains & Hobbies  
1140-16th St.

**Nitro**  
The Hobby Shop  
Box 116

**WISCONSIN**

**Beloit**  
Kant's Toy Shop  
416 State St.

**Milwaukee**  
T. R. Driggett Bike & Raceway  
6539 W. Fond Du Lac Avenue

**Monroe**  
Ace Hardware No. 93  
1630-11th St.

**WYOMING**

**Casper**  
Dick's Train Service  
1104 So. Walnut

**Cheyenne**  
Cheyenne Hobby and Novelty Co.  
432 Cole Shopping Center  
P. O. Box 2206